littlebits

Game Project & Roadmap Update

March 18, 2022

Introduction

This Project Update is to synthesize the beginning of our metaverse. We will explain the functionalities of the first buildings: Factory, Bank, and Casino. Also, we will release information about our currency and what to expect in the next few months.

The Littlebits World

The Littlebits World will be a smart-contract-based metaverse with our lovely Littlebits serving as its inhabitants. It will be a mixture of a resource management game with time-gated events and social experiences. We want you to be able to show off your Littlebits in a variety of ways while also taking care of them, making them evolve, and becoming better at certain tasks. We love our Littlebits very much and want them to improve!

We know you're all busy people so systems are being designed to not take all your time. There will be active playstyle components, but the core game loop will be either idle in nature or time-gated (things you can do once every X hours or days). There will also be events that can happen at random times or be coordinated with the team. We want the Littlebits World to feel alive and exciting!

So let's take a peek at the first planned update!

Update 1.0 - A New Beginning

A long time ago the Littlebits fled their home planet when it was at the brink of destruction. They traveled far and wide throughout space in search of a new world, finally finding the perfect place, a forgotten planet inhabited by an assortment of friendly folks that welcomed the refugees with open arms, accepting them as one of their own. In their new home, they happily realized that although their past was dark, there would always be light around here.

The Littlebucks

This is the Littlebits World currency and will be used for basically everything in the game, systems interactions, social exposure, off-game events, and more. Its uses will grow with each update and every Littlebit will be able to constantly acquire some. Littlebucks will be an ERC20 standard token so you will have the freedom to trade, transfer and manage it directly from your wallet.

As a game token, we chose to not limit the supply, but rest assured you'll always know the current supply amount, where it's being generated, and at what rate.
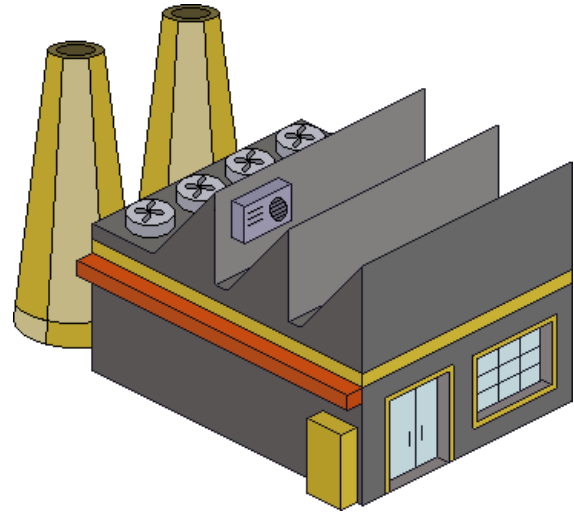
Put your Littlebits to work and earn some littlebucks!

✽ Start working to generate 1 lbuck per hour.

✽ View remaining time before next wage.

✽ View base wage + bonus modifiers + final wage.

✽ View wallet average income.

✽ Rarities above common receive a boost in their pay. These bonuses will stack multiplicatively with future planned upgrades:

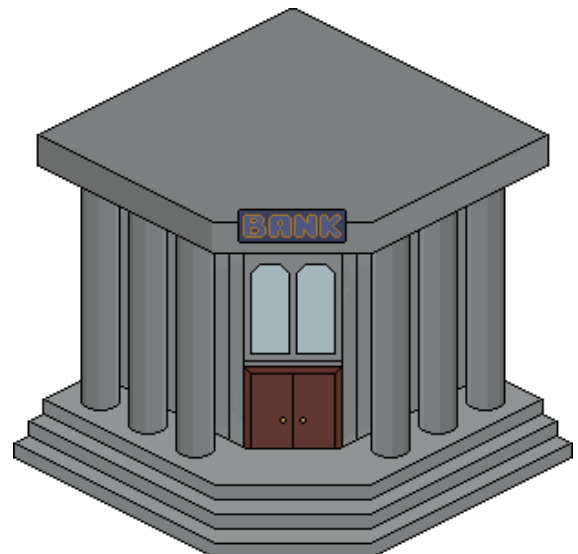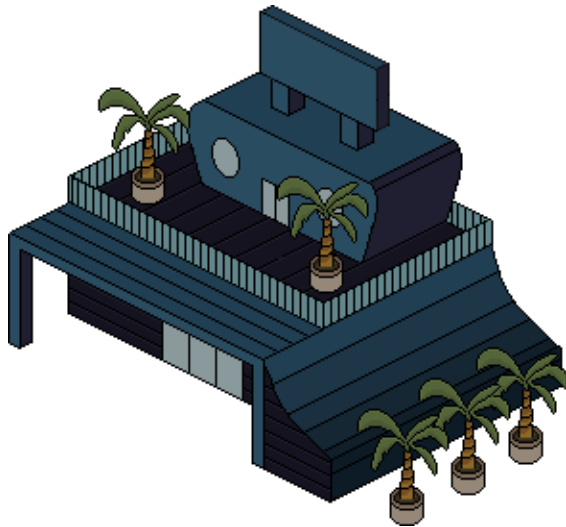|	
Uncommon	5%
Rare	10%
Epic	20%
Legendary	40%
Iridescent	200%

Use your money to make more money.

✽ Stake your lbucks to generate **+5%** interest every week.

✽ Collect staking profits.

✽ View total staked.

✽ Trade MTV for lbucks (very limited!).

- Get **50** lbucks for 100/200/300 MTV.
- Limit of 3 trades per week (per Littlebit).
- Each trade increases in price making it less efficient.

Spend away all your hard-earned littlebucks in a few minutes of brainless fun!

Lottery

✴ One-week duration.

✴ Register a Littlebit for 10 lbucks (10% fee).

✴ Random Littlebit from #0 to #9999 gets selected and displayed.

✴ If that Littlebit is participating, it gets the full prize, if not, it accumulates (rollover).

✴ View participants list.

✴ View added week prize and total prize with added rollovers.

✴ View time remaining before the draw.

Slot Machine

✴ Bet 1, 3, or 10 lbucks and start the machine.

✴ Press stop to show the result and collect prizes.

Bingo

✴ Register for 5 lbucks to get a card. You can unregister before the bingo starts.

✴ Start the bingo to start drawing balls. (min. 3, max. 25 players).

✴ Call BINGO when you have completed a row, column, or diagonal.

✴ Redeem the winning card.

✴ View current bingo games.

✴ View registered / playing participants.

Composed initially of a single area called "The City", this is where the first buildings are located.

✱ Click anywhere on the map to place your Littlebit there for everyone to see!

- The cost in lbucks changes depending on how many are already showing.

- Lasts for 8 hours.

✱ After showing on the map you can start emoting.

- This is free and lasts for 30 minutes.

- Emote repeats automatically every 1 minute.

- There is a basic set of emotes available for everyone.

- Each Littlebit can have additional exclusive emotes based on personal achievements.

Roadmap

First, let's address the accomplishments from **Roadmap V1** that were determined for **Q1** of 2022.

Completed		Delayed
Littlebits Launch	✅	*Merch Store* ❎
Airdrop #1 and #2	✅	We decided to delay our Merch Store for when we get closer
Website Main Page	✅	to the game release. Meanwhile, we will test different
Whitepaper	✅	suppliers to ensure the level of quality we want to offer.

Secondly, this will be the roadmap for the next four months. It starts in April and ends in July with the release of the Littlebits Game! We will keep the community updated on our social media as the development goes on.

April-May	
Website Development	*Game Development*
- Dashboard	- Littlebucks Deployment
- Items Rarities	- Smart Contracts
- Market Statistics	- Front-End
- Social Media Art Generator	- Art / Animations
	- Soundtrack / SFX

June-July
Game Launch
- Website 2.0
- Gamification Showcase
- Beta Test for OG Members and Guests
- Littlebits World v1.0 Release